# SANDESH SHRESTHA

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Portfolio GitHub in LinkedIn

#### **EDUCATION**

Year	Degree / Examination	Institute	CGPA/%
2021-2025	B.Tech in Computer Engineering	Delhi Technological University, Delhi	9.30
2020	NEB (XII)	Capital Secondary School, Kathmandu	96.25%
2018	NEB (X)	Janajyoti Vidyamandir, Dang, Nepal	97.50%

#### INTERNSHIP

# Research Intern at Machine Learning Research Laboratory, DTU

Jun 2024 - Present

Host: Prof. Anil Singh Parihar

- Conducted extensive research on human action recognition, specializing in Temporal Difference Networks (TDN), Temporal Segments Networks (TSN), Transformers based models and pioneered blog posts and practical explanations on TDN filling a notable gap in the research community.
- Currently working on a research project aimed at significantly advancing action recognition accuracy on the Moments in Time dataset targeting an improvement beyond the current SOTA 53.1% using novel multimodal & hybrid masked pretraining deep learning techniques.

## ACADEMIC PROJECTS

1. ByteKrushr — Compression Algorithms, Python, C++, Streamlit

App Link — GitHub

- Developed a Streamlit app for compressing and decompressing text files using LZ77, LZW, Huffman coding, and DEFLATE, achieving up to 70% file size reduction with real-time processing speeds of 2 MB/s for compression and 3 MB/s for decompression.
- Developed a user-friendly interface for file uploads, algorithm execution, and downloading processed files, enhancing user experience and cutting task completion time by 15%.
- 2. arTransfer PyTorch, OpenCV, Streamlit, Computer Vision

App Link — <u>GitHub</u>

- Developed a Neural Style Transfer application enabling custom & pretrained model-based image stylization, integrating a user-friendly Streamlit GUI for interactive image processing, achieving an average image transformation time of 1.8 s/image.
- Wrote scripts for model training with the MSCOCO dataset and live training with custom style images.
- 3. PoseDet Python, YOLOV8, OpenCV, Streamlit

App Link — GitHub

• Developed a Streamlit app utilizing YOLOv8 models for real-time pose estimation, object detection, and segmentation. Supports three input options (image upload, video upload, and real-time webcam processing) and provides efficient processing with up to 20 FPS for high-resolution content, ensuring accurate analysis and seamless result downloads.

## TECHNICAL SKILLS

- Languages: C, C++, SQL, HTML/CSS, Python
- $\bullet$   $\mathbf{Skills:}$  Data Structures , Algorithms , Machine Learning , Deep Learning , Graphics Design
- Technologies: PyTorch, Scikit-learn, MySQL, Streamlit
- Version Control and OS: Git, GitHub, GitHub Actions, Linux

## **ACHIEVEMENTS**

• Awarded the prestigious by the GSS/2021 Scholarship-ICCR; secured comprehensive full funding for advance studies at top-tier universities due to outstanding academic achievements and innovative research initiatives.

# POSITIONS OF RESPONSIBILITY

• Technical Activity Coordinator, International Students' Society

2022 - 2023

- Led a team in developing and maintaining the International Students' Society website and dashboard, reducing
  processing and official work times from 5 days to 1 day.
- Designed brochures, banners, flyers, videos, and many more event graphics using CorelDRAW, Photoshop,
   DaVinci Resolve and other professional editing tools.